


Portrait	Identity	Miscellaneous	143 Points
	✂ Name Prarc Logrinn	Created Jul 6, 2021 at 7:49 PM	6 Unspent
	Title Engineering	Modified Mar 1, 2022 at 6:56 PM	0 Race
	Organization Star Fleet	Player captainjoy	66 Attributes
Description			
✂ Gender Male	✂ Height 5' 5"	✂ Hair Brown, Sraight, Medium	75 Advantages
✂ Age 22	✂ Weight 230 lb	✂ Eyes Hazel	-65 Disadvantages
✂ Birthday 2249 October 25	Size +0	✂ Skin Brown	-7 Quirks
Religion Tellarite	TL 11	✂ Hand Right	68 Skills
			0 Spells

Primary Attributes	Secondary Attributes	Humanoid	Encumbrance, Move & Dodge
[0] 10 Strength (ST)	[0] 12 Will	Roll Location DR	Level Max Load Move Dodge
[0] 10 Dexterity (DX)	[0] 14 Fright Check	- Eyes -9 0	0 None 20 lb 5 8
[40] 12 Intelligence (IQ)	[0] 12 Perception (Per)	3-4 Skull -7 3	1 Light 40 lb 4 7
[20] 12 Health (HT)	[0] 12 Vision	5 Face -5 1	2 Medium 60 lb 3 6
1d-2 Basic Thrust	[0] 12 Hearing	6-7 Right Leg -2 1	3 Heavy 120 lb 2 5
1d Basic Swing	[0] 12 Taste & Smell	8 Right Arm -2 1	4 X-Heavy 200 lb 1 4
	[0] 12 Touch	9-10 Torso +0 1	
	[0] 5.5 Basic Speed	11 Groin -3 1	Lifting & Moving Things
	[0] 5 Basic Move	12 Left Arm -2 1	20 lb Basic Lift
		13-14 Left Leg -2 1	40 lb One-Handed Lift
		15 Hand -4 1	160 lb Two-Handed Lift
		16 Foot -4 1	240 lb Shove & Knock Over
		17-18 Neck -5 1	480 lb Running Shove & Knock Over
		- Vitals -3 1	300 lb Carry On Back
			1,000 lb Shift Slightly

Modifier	Reaction	Modifier	Condition
+2	from any employer	+1	to all HT rolls to stay conscious, avoid death, resist disease, or resist poison
+3	from others as a respected Starfleet Officer	+3	to others' Hearing roll in situations where you want to be heard over noise
-2	from others because nobody likes a bully		
-1	from others when I'm ORH (Argumentative)		
-3	from others when your Selfishness surfaces		

Melee Weapons	Usage	Lv	Parry	Block	Damage	Reach	ST
Natural Attacks	Bite	10	No	No	1d-3 cr	C	
Natural Attacks	Kick	8	No		1d-2 cr	C,1	
Natural Attacks	Punch	10	8		1d-3 cr	C	

Advantages & Disadvantages	Pts	Icon	Skills	Diff	SL	RSL	Pts	Icon
Social Regard 3 Respected: Starfleet Officer	15	B87	Administration	IQ/A	11	IQ-1	1	B174
Starfleet Rank 3	15	B29	Area Knowledge (Deep Space 1) All important citizens and businesses, and most unimportant ones; all public buildings and most houses	IQ/E	12	IQ+0	1	B176
Talent (Artificer) 2	18	B90	Area Knowledge (Federation Space from Tellar to the First Federation border; Lived there) Location of major planets; familiarity with all known races (but not necessarily expertise); knowledge of people of Status 7+; general understanding of the economic and political situation	IQ/E	12	IQ+0	1	B176
Language: English Spoken (Native); Written (Native)	6	B24	Area Knowledge (Federation Space) Location of the capitals of interplanetary states and the homeworlds of major races; general awareness of all major races; knowledge of individuals of Status 8; general understanding of relations between interplanetary states	IQ/E	12	IQ+0	1	B176
Fit Recover FP at twice the normal rate, i.e. 1 FP/5m (but not FP spent for spells or psi powers)	5	B55	Armoury/TL11 (Force Shields)	IQ/A	14	IQ+2	2	B178
Resistant Disease; +8 to all HT rolls to resist	5	B81	Astronomy/TL11	IQ/H	10	IQ-2	1	B179
Fearlessness 2	4	B55						
Damage Resistance 1 Tough Skin (Effects that just require skin contact or a scratch ignore this DR)	3	B47						
Cultural Familiarity (Human) Do not suffer the normal -3 penalty for unfamiliarity	1	B23						
Fur	1	B101						
G-Experience 1 1.00 G	1	B57						
Penetrating Voice	1	B101						
Cultural Familiarity (Tellarite) Native Do not suffer the normal -3 penalty for unfamiliarity	0	B23						

Advantages & Disadvantages	Pts	📌	Skills	Diff	SL	RSL	Pts	📌
G Comfort 1.05 - 1.43 G	0	PDr48	Beam Weapons/TL11 (Pistol)	DX/E	10	DX+0	1	B179
Homeworld Class M, Gravity 1.24G, Atmospheric pressure 0.95, Mean temperature 67°F, Zorski Group II.	0	PDr48	Computer Operation/TL11	IQ/E	12	IQ+0	1	B184
Language: Tellarite Native; Spoken (Native); Written (Native)	0	B24	Computer Programming/TL11	IQ/H	10	IQ-2	1	B184
Natural Attacks	0	B271	Current Affairs/TL11 (Headline News)	IQ/E	12	IQ+0	1	B186
Temperature Comfort 45° - 100°F (preferred temperature: 82°F, Tellar average: 67°F)	0	CJoy	Diplomacy	IQ/H	10	IQ-2	1	B187
Cannot Float Extra dense body structure: add 100 pounds to weight	-1	B165	Electrician/TL11	IQ/A	13	IQ+1	1	B189
Dislikes Andorians	-1	B164	Electronics Operation/TL11 (Security)	IQ/A	11	IQ-1	1	B189
Nosy	-1	B164	Electronics Operation/TL11 (Sensors)	IQ/A	8	IQ-4	0	B189
Paranoia	-1	B148	Default: Electronics Operation/TL11 (Transporter) - 4					
Stubbornness	-1	B162	Electronics Operation/TL11 (Transporter)	IQ/A	12	IQ+0	2	B189
Twitchy In any situation where either variety of surprise (p. B393) would apply, roll vs. DX.	-1	PU6:25	Electronics Operation/TL11 (Tricorder)	IQ/A	12	IQ+0	2	B189
Willful Ignorance Tranya makes one pliant, suggestible, and weak vs psionic attack	-1	PU6:9	Electronics Repair/TL11 (Force Shields)	IQ/A	15	IQ+3	4	B190
Gluttony CR: 12 (Resist Quite Often) Make a self-control roll when presented with a tempting morsel or good wine that, for some reason, you should resist. If you fail, you partake – regardless of the consequences.	-5	B137	Electronics Repair/TL11 (Security)	IQ/A	13	IQ+1	1	B190
Odious Racial Habit -1 Reaction Argumentative	-5	B22	Default: Electronics Repair/TL11 (Force Shields) - 4					
Secret (Was a petty criminal in my youth.) Serious Embarrassment	-5	B152	Electronics Repair/TL11 (Sensors)	IQ/A	13	IQ+1	1	B190
Selfish CR: 12 (Resist Quite Often) Make a self-control roll whenever you experience a clear social slight or “snub.” On a failure, you lash out at the offending party just as if you had Bad Temper.	-5	B153	Default: Electronics Repair/TL11 (Force Shields) - 4					
Bully CR: 12 (Resist Quite Often)	-10	B125	Engineer/TL11 (Space Stations)	IQ/H	12	IQ+0	1	B190
Code of Honor (Starfleet)	-10	B127	Expert Skill (Xenology)	IQ/H	10	IQ-2	1	B193
Sense of Duty Federation	-10	B153	First Aid/TL11	IQ/E	12	IQ+0	1	B195
Duty (Starfleet) FR: 15	-15	B133	Forced Entry	DX/E	11	DX+1	2	B196
			Free Fall	DX/A	9	DX-1	1	B197
			History (Recent Federation)	IQ/H	10	IQ-2	1	B200
			Housekeeping	IQ/E	12	IQ+0	1	B200
			Judo Allows parrying two different attacks per turn, one with each hand.	DX/H	10	DX+0	4	B203
			Law (Federation)	IQ/H	10	IQ-2	1	B204
			Leadership	IQ/A	12	IQ+0	2	B204
			Lockpicking/TL11	IQ/A	12	IQ+0	2	B206
			Mathematics/TL11 (Applied)	IQ/H	10	IQ-2	1	B207
			Mechanic/TL11 (Antimatter Reactor)	IQ/A	11	IQ-1	0	B207
			Default: Mechanic/TL11 (Contragravity) - 4					
			Mechanic/TL11 (Contragravity)	IQ/A	15	IQ+3	4	B207
			Mechanic/TL11 (Space Station)	IQ/A	13	IQ+1	1	B207
			Default: Mechanic/TL11 (Contragravity) - 4					
			Navigation/TL11 (Space)	IQ/A	11	IQ-1	1	B211
			Default: Astronomy/TL11 - 4					
			Operations/TL11 (Space)	IQ/H	11	IQ-1	2	PDr172
			Physics/TL11	IQ/VH	9	IQ-3	1	B213
			Piloting/TL11 (Aerospace)	DX/A	9	DX-1	1	B214
			Research/TL11	IQ/A	11	IQ-1	1	B217
			Savoir-Faire (Military)	IQ/E	12	IQ+0	1	B218
			Spacer/TL11	IQ/E	15	IQ+3	8	B185
			Stealth	DX/A	9	DX-1	1	B222
			Strategy (Space)	IQ/H	10	IQ-2	1	B222
			Survival (Plains)	Per/A	11	Per-1	1	B223

Advantages & Disadvantages	Pts	🔖	Skills	Diff	SL	RSL	Pts	🔖
			Tactics	IQ/H	10	IQ-2	1	B224
			Traps/TL11	IQ/A	11	IQ-1	1	B226
			Default: Lockpicking/TL11 - 3					
			Vacc Suit/TL11	DX/A	9	DX-1	1	B192

Notes

CHARACTER CREATION

Changes from Star Fleet Academy Template

- Dropped Resistant (Disease; +3 to all HT rolls to resisit) [3 pts] because Talarite template has Resistant (Desease; +8 to all HT rolls to resist) [5 pts].
- Dropped Spacer/TL11 [1 pt] because I took the Damage Control Certification with has Spacer/TL11 [12 pts].

Changes from PDr48 Talarite Template

- Cannot Float is a -1 quirk. PDr48 does not assign this feature a -1 point cost.
- Added Dislike (Andorians) quirk because it was in Cal's Roll20 Talarite template.
- Changed Edgy (for which no explanation is given in PDr) with Twitchy (PU6:25) which I suspect is the same thing.
- Added Cultural Familiarity (Talarite) [0]. (Added Cultural Familiarity (Human) [1] as a personal trait.)
- Added Language (Talarite-native) [0]. (Added Language (English-native) [6] as a personal trait.)
- (Added G-Experience (1.00 G) as a personal trait.)

I have Damage Control Technician certification

CHARACTER DEVELOPEMENT

I would like get Security Officer and Station Engineering certifications.